



**City of Redwood Falls
Disclosure of Sanitary Sewer Inflow & Infiltration Reduction Program
Property Inspection Results**

The City Council of Redwood Falls finds that the discharge of water from any surface, groundwater sump pump, roofs, yards, lawns, streets, alleys, footing tile, or other natural precipitation into the municipal sanitary sewer system has the potential to cause property damage and overload the municipal and regional sanitary sewer systems.

Required Inspection:

The purpose of an inspection is to confirm there is no discharge of prohibited clear water drainage and the property is in compliance with the requirements of City Ordinance § 3.50. The inspection shall include, but is not limited to: inspection of the properties down spouts, eave troughs, rainspouts, yard drains, perimeter drains, sump pumps, foundations drains, and sanitary sewer service lines.

Property Information:

Current Property Owner: _____

Property Address: _____

Inspection Results/Corrective Action:

- The property is in compliance and a certificate of compliance is attached.
- The property is not in compliance and the current owner (seller) is responsible for correcting the deficiencies prior to the sale.
- The property is not in compliance and the future owner (buyer) assumes responsibility for correcting the deficiencies and acknowledges the below requirements:

1. Buyer accepts and assumes responsibility for correcting the deficiencies within one (1) year after closing on the property;
2. Buyer understands that a reinspection is required to verify the corrections have been completed;
3. Buyer holds the City, seller, and real estate agent harmless from liabilities and claims if the buyer occupies the dwelling prior to corrections of the deficiencies; and
4. Buyer understands that failure to correct the deficiencies is a violation of the City code and the buyer may be subject to sanitary sewer surcharges as provided in City Ordinance § 3.50.

Seller's Signature:

Date:

Date:

Buyer's Signature:

Date:

Date: